

2005-2006 NORTH DAKOTA DEER HUNTING PROCLAMATION

Pursuant to North Dakota law and the recommendation of the Game and Fish Director, I hereby declare open seasons for the taking of deer with bow (deer bow), firearms (deer gun), muzzleloader and youth deer season. Except as provided hereinafter or otherwise by law, no person shall hunt, kill, take, possess, transport, or so attempt to hunt, kill, take, transport, or possess any deer or parts thereof.

DEFINITIONS. As hereinafter used, unless the content or subject matter otherwise requires: “Game” shall include any of those species of big game, small game, or furbearers as defined in section 20.1-01-02 of the North Dakota Century Code. “Edible flesh” (big game animals) shall be both front quarters, both hind quarters, and back straps but does not include meat ruined by bullet or natural causes. “Common Carriers” are shipping companies, commercial meat processors and taxidermists. “Processed and Packaged Meat” is meat which has been cut/ground and wrapped. It is not quartered or boned out pieces of meat.

1. SEASON DATES, TIMES, OPEN AREAS

<u>Season</u>	<u>Opens</u>	<u>Closes</u>	<u>Areas</u>	<u>Restriction</u>
DEER BOW	Sept. 2 (12 noon)	Jan. 1	Statewide	Residents – Any deer is legal. No unit restrictions. Nonresidents – Restricted to species of deer described on license. No unit restrictions. Orange clothing required of all bow hunters during regular gun season.
* Exception – See Section 4 – Special Herd Reduction Deer Bow Seasons				
DEER GUN	16 ½ Day Season Nov. 4 (12 noon)	Nov. 20	All Units except 2B and 3C	Restricted to type of deer and unit on license. Type of deer includes species and whether antlerless or antlered (at least one visible antler). See map on back for unit descriptions.
	Split Season – Early Nov. 4 (12 noon)	Nov. 10	Units 2B and 3C	Note exception for white-tailed deer hunters in 4B, 4C, 4D, and 4E and antlerless deer hunters in 2B and 3C. Orange clothing required.
	Split Season – Late Nov. 11	Nov. 20		
MUZZLELOADER	Nov. 25 (12 noon)	Dec. 11	Statewide	Restricted to white-tailed deer only and type of deer on license. No unit restrictions. Orange clothing required.
YOUTH DEER	Sept. 16 (12 noon)	Sept. 25	Statewide	Any deer is legal. No unit restrictions. Except in hunting Units 4A-4F, 3B1 & 3B2 a special license is required to hunt antlered mule deer. These licenses are valid only in the unit specified on the license. Orange clothing required.

HOURS OF HUNTING are one-half (½) hour before sunrise to one-half (½) hour after sunset except when seasons open as noted above. Hunters must cease any hunting activity, leave any stand or blind, and must be in the process of leaving the field at the close of shooting hours (one-half (½) hour after sunset). The deer bow and youth deer openers are Central Daylight Time, all others are Central Standard Time.

2. ELIGIBILITY

Who May Apply--Any resident or nonresident is eligible for each of the following seasons (deer bow, deer gun, muzzleloader). Additionally, resident youth ages 14 and 15 who have never received a deer gun license are eligible to apply for a once-in-a-life-time youth deer license in-lieu of a regular deer gun license.

Licenses for Military Personnel--North Dakota residents who are on active duty with the National Guard or Reserve and who are stationed outside of the state during the 2005 deer gun lottery process, and who miss the initial lottery, are eligible to purchase one deer gun license for a white-tailed deer of their choice in a unit of their choice. North Dakota residents who were on active duty with the National Guard or Reserve and stationed outside of the state during the 2004 deer gun season and were unable to participate in the season are also eligible to purchase one deer gun license for a white-tailed deer of their choice in a unit of their choice.

Youth Deer Season (Residents Only)--First time deer gun hunters (individuals age 14 on opening day and 15 who have either not previously applied for a deer gun license or individuals who have applied but have never received a deer gun license) are eligible to receive one deer license valid for the youth deer season. Eligible youth who turn 14 years of age between the opening date of the youth deer season (Sept. 16) and the opening date of the regular deer season (Nov. 4) are eligible to receive a youth deer season license but the license will be valid only for the time frame of the regular deer gun season. If the licensee is unsuccessful in harvesting a deer during the youth deer season, the license also will be valid during the regular deer gun season. Anyone applying for these licenses is not eligible to apply for a license for the regular deer gun season; however, these individuals may apply for antlerless licenses for additional concurrent seasons if, after the initial lottery, licenses remain unissued and the Director proclaims additional concurrent seasons.

In addition, each youth licensee must be accompanied by at least one unarmed parent, guardian, or adult authorized by their parent or guardian. No youth deer licensee hunting in the field during the youth deer season may be accompanied by a nonlicensee carrying a firearm or a bow and arrow. A nonlicensee is a person not having a youth deer license.

Quadriplegics who apply for and receive a regular deer season license through the lottery will be eligible to hunt during the youth deer season. Quadriplegics who hunt during the youth deer season must adhere to the unit and deer-type restrictions on their license.

3. LICENSES

Deer bow, deer gun, youth deer and muzzleloader licenses are issued in the form of stamps. These stamps must be affixed to the back of the fishing, hunting, and furbearer certificate and signed in ink. If space is not available on the certificate the hunter must be in possession of the signed stamp. It is illegal to purchase more than one deer bow license per season. Licenses are not transferable. No person may give, barter, or sell an issued license to another person.

Deer bow--All resident licenses are issued by county auditors, license vendors, the Department, or by calling 1-800-406-6409.

Nonresident Deer bow--General nonresident bow licenses for white-tailed deer are issued by county auditors, license vendors, the Department, or by calling 1-800-406-6409. Nine hundred fifty-six (956) nonresident any deer licenses (which includes mule deer) are issued on a first come-first served basis only from the Department's Bismarck office.

Deer gun--Licenses are issued by a weighted lottery drawing among eligible applicants as prescribed by the Director. Persons must submit applications to the Department's Bismarck office by June 8, 2005. Because of sometimes delayed postmarking procedures, applications postmarked June 8 or 9 and earlier will be accepted. After the lottery drawing, unsuccessful applicants may apply for any remaining licenses which will be issued by lottery. If deer gun licenses still remain after the unsuccessful lottery applicants have had first chance at them, the Department may issue these on a lottery or first come-first served basis to any eligible person including those not previously issued a 2005 deer gun license.

Muzzleloader--Licenses are issued by a weighted lottery drawing among eligible applicants. Persons must submit applications to the Department's Bismarck office by June 8, 2005. Due to occasional delayed postmarking procedures, applications postmarked June 8 or 9 and earlier will be accepted.

Fees--The appropriate fee must accompany all deer-gun, youth, and or muzzleloader applications. Residents and nonresidents may use personal checks, certified checks, or money orders. If an insufficient funds check is issued and the collection agency cannot collect, the applicant shall be ineligible for a 2005 and 2006 deer gun or muzzleloader license.

Gratis and Nonresident Landowner Preferential Licenses--Gratis and nonresident preferential licenses are issued only through the Department's Bismarck office and a predetermined number of gratis licenses will be subtracted from the maximum number of deer gun licenses available for each unit.

4. WEAPONS

Deer Bow Season--A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than at the bowstring. A compound bow used for hunting deer must have at least 35 pounds of draw at 28 inches or less draw length. Recurve and long bows used for hunting deer must have at least 35 pounds of draw at 28 inches. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least $\frac{3}{4}$ inches (i.e., not able to pass through a $\frac{3}{4}$ inch ring.) It is illegal to hunt big game with barbed arrows. Broadheads with mechanical or retractable blades are legal. Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Handheld range finding devices are legal. Arrows capable of causing damage or injury to the animal in excess of that inflicted by the cutting edges of the broadhead, are prohibited while hunting big game with a bow (e.g., explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). No firearms shall be in the hunter's possession while hunting big game with a bow license.

Crossbows are not legal, except with a permit from the ND Game and Fish Department Director. When permitted, crossbows must: a) have a peak draw weight of at least 75 pounds and not more than 200 pounds, b) be equipped with a working safety to prevent accidental firing, c) have a stock at least 14 inches long, d) use arrows or bolts at least 14 inches in length, e) Battery-powered and electronic-lighted sight pins and telescopic sights not exceeding a maximum power of four by thirty-two millimeters may be attached to crossbows used for hunting, and f) crossbow hunters must comply with all other archery equipment regulations listed above.

Deer Gun and Youth Seasons--Centerfire rifles of .22 to .49 caliber and muzzleloading rifles of .45 caliber or larger are legal for deer. Centerfire rifles of .50 caliber or larger using smokeless powder are prohibited. Rifles must have a minimum barrel length of 16 inches. Rifled slugs of 20 gauge or larger are legal for shotguns. Minimum barrel length of shotguns is 18 inches. Handgun (pistol, revolver or single shot) cartridge cases under .40 caliber must be at least 1.285 inches in length and bullets must be at least .257 inches in diameter. Handgun cartridge cases of .40 caliber or larger must be at least .992 inches in length. Muzzleloading handguns must be .50 caliber or larger. In addition, any centerfire handgun designed to fire a legal rifle cartridge shall be legal, except .38 Smith and Wesson Special and 9mm Luger. All legal bow equipment as listed above in the deer bow season section shall be legal during the deer gun season. Fully automatic weapons, full-metal jacketed bullets, or altered projectiles are prohibited.

Areas Closed to Hunting With Centerfire Rifles--During the open deer gun season only handguns, shotguns with rifled slugs, legal muzzleloading weapons and legal bow equipment may be used for the taking of deer on the following areas:

- A. That portion of unit 2L starting where ND No. 19 meets the east shore of Six Mile Bay on Devils Lake, then south and east along the north shore of Devils Lake to the South Creel Township line, then north to ND No. 19, then west on ND No. 19 to the point of origin, except Camp Grafton where a limited number of special either sex permits will be issued to disabled veterans. Check with the Barnes County Veterans Service office for details (701)845-8511.
- B. The areas north and south of Bismarck described as follows: In unit 3B3, starting on ND Hwy 1804 at the north boundary of the Double Ditch Indian Village site, then south on ND Hwy 1804 to the junction with the road known as River Road, then south on River Road to the Bismarck city limits, then west to the west bank of the Missouri River, then following the west bank of the Missouri River to a point directly west of the north boundary of the Double Ditch Indian Village site, to include river islands and sandbars, then east to the point of origin. In unit 3C, an area starting where the southwest boundary of the city limits of Bismarck join the east bank of the Missouri River, then following the city limits of Bismarck easterly to the point where it meets the west bank of Apple Creek in the northeast one-quarter of Section 26, Township 138 North, Range 80 West, then following the west bank of Apple Creek in a general southwest direction to its junction with the north boundary of Apple Creek Wildlife Management Area (WMA) and then west and south along the WMA boundary to the Missouri River, then following the east bank of the Missouri River to the point of origin.

- C. That portion of unit 3C starting on ND Hwy 1806 from Mandan city limits south to a point directly west of the mouth of the Heart River. Then east to the west bank of the Missouri River, then northerly along the west bank of the Missouri River to Mandan city limits and then west along Mandan city limits to the point of origin.
- D. Approximately 171 acres so posted in unit 3B1 within Sections 2, 10, and 11, Township 151 North, Range 104 West in McKenzie County, North Dakota.
- E. Those wildlife management areas posted with weapons restrictions at major access points.

Muzzleloader Season--Muzzleloading long guns of .45 caliber or larger, and handguns .50 caliber or larger, loaded through the muzzle, with flint or percussion ignition, firing black powder or black powder substitutes are legal. Smokeless powders are not legal. Telescopic sights are prohibited. No magnification (1X) scopes are legal for muzzleloader season.

Special Herd Reduction Deer Bow Season--A) Three special concurrent experimental deer bow seasons are proclaimed for portions of the City of Bismarck, and private land in Burleigh County located adjacent to the City of Bismarck, starting where the southwest boundary of the city limits of Bismarck joins the east bank of the Missouri River, then following the city limits of Bismarck easterly to the point where it meets the west bank of Apple Creek in the northeast one-quarter of Section 26, Township 138 North, Range 80 West, then following the west bank of Apple Creek in a general southwest direction to its junction with the north boundary of Apple Creek Wildlife Management Area (WMA) and then west and south along the WMA boundary to the Missouri River, then following the east bank of the Missouri River to the point of origin.

The bag limit shall be one antlerless white-tailed deer for each Special Herd Reduction Deer Bow Season Permit.

Legal bow equipment, manner of taking, shooting hours and all other requirements shall be the same as printed elsewhere in this proclamation. The seasons shall open at 12:00 CDT, September 2, 2005, and close one-half (½) hour after sunset January 31, 2006, unless restrictions are contained in the trespass permit issued by the Bismarck Chief of Police.

Hunters who desire to hunt within the city limits of Bismarck must receive a trespass permit from the Bismarck Chief of Police (701-223-1212), prior to being issued up to three special deer bow licenses from the Game and Fish Director. Hunters will be restricted to those dates and locations specified on the trespass permit(s). In addition, hunters may use their regular bow license during the regular season (September 2 through January 1, 2006) after obtaining a trespass permit. In the area outside the city limits of Bismarck no trespass permit is needed. These licenses are available only at the N.D. Game and Fish Department headquarters in Bismarck.

B) A concurrent experimental antlerless deer bow season is proclaimed for the USDA-ARS Northern Great Plains Research Lab in Mandan, North Dakota. The season shall open at 12:00 CDT, September 2, 2005, and close one-half (½) hour after sunset January 31, 2006. A maximum of 25 antlerless deer bow licenses will be available. Applicants for these licenses must first obtain a permit from USDA-ARS. Licenses will be available at the NDGFD headquarters in Bismarck.

OTHER WEAPONS RESTRICTIONS

- * It is illegal to go afield with a firearm or bow and arrow while intoxicated.

5. AIRCRAFT, MOTOR-DRIVEN VEHICLES, AND LIGHTS

- * It shall be illegal to use aircraft for spotting game 72 hours prior to and during the hunting season. A licensee cannot hunt the same day they are airborne over their hunting unit with the exception of their scheduled passenger airline flight. It is illegal to drive, concentrate, rally, raise, stir up, spot, or disturb game with aircraft.
- * Motor-driven vehicles may not be used to pursue game.
- * It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle.
- * It is illegal to carry a firearm in or on a motor-driven vehicle with a cartridge in the chamber. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap on the nipple or powder in the flash pan.
- * No person may use a motor-driven vehicle in the process of hunting big game or aid another in the process of hunting big game unless the motor-driven vehicle is on an established trail.
- * No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (**P**rivate **L**and **O**pen **T**o **S**portsmen) property without permission from the landowner. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are illustrated in the North Dakota Game and Fish Department's annual PLOTS Guide and on-site by large yellow triangular signs.

- * It shall be illegal to engage in shining for big game with any artificial light for the purpose of locating or observing big game between sunset of one day and sunrise of the next.
- * Use of night vision equipment or electronically enhanced light gathering optics for locating or hunting game is prohibited.

6. BAG LIMITS

- * Any deer with at least one visible antler is considered an antlered deer.
- * Resident deer bow license holders may take and possess one deer of any type per season except as stated previously for special experimental deer bow hunting areas (Sec. 4).
- * Nonresident deer bow license holders may take and possess one deer of the type described on their license.
- * Deer gun license holders may take and possess one deer of the type described on their license. See Section 13 for types of deer gun licenses.
- * Muzzleloader license holders may take and possess one white-tailed deer of the type described on their license.
- * Gratis license holders may take and possess one deer as described on their license. Additional concurrent season licenses may be for antlerless deer only.
- * Youth deer license holders may take and possess one deer of any species, sex, or age, except in units 4A, 4B, 4C, 4D, 4E, 4F, 3B1 and 3B2 where a special license is required to hunt antlered mule deer.

7. TAGGING REQUIREMENTS

IMMEDIATELY after an animal has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license and attach it to the base of the antler on antlered deer or in a slit in the ear on antlerless deer as illustrated on the tag backing to prevent its removal. The tag, placed immediately upon the antler or slit in ear, shall remain with the antlers or head until January 31, 2006. After the antlers, head, or hide have been removed from the carcass, the carcass tag shall remain with the carcass or processed meat until consumed or until January 31, 2006. No person may re-use or attempt to re-use any tag issued. When any part of an animal is mounted, if the tag is removed from the antlers or ear, the tag must be securely fastened to the back or bottom of the mount and remain there. Tags are not transferable.

8. TRANSPORTATION AND STORAGE

License holders must accompany their game animal, or parts thereof, (excluding hide) during transportation. Except that a permit for the transportation of game may be issued by the Department upon request. Game may be shipped by common carrier in receipt of proper bill of lading. A deer carcass must be accompanied by the head to the final place of storage. No resident of the state may ship big game or parts thereof (other than hides) out of the state without a permit from the Department. It is illegal to possess or transport another's game animal or parts thereof (excluding hides) without the license holder accompanying or as otherwise permitted. Processed and packaged meat of legally harvested game may be gifted to another. Un-processed, un-packaged meat of legally harvested game may be gifted as follows: 1) Prior to reaching the licensee's personal abode a transportation permit must be obtained and accompany the game meat. 2) After reaching the licensee's personal abode if accompanied by the carcass tag of the person who harvested the game.

Commercial processors and common carriers may possess any person's legally taken possession limit of game. The carcass tag from the individual's license shall accompany the carcass through processing and be returned to the individual to be kept until the meat is consumed or until January 31, 2006.

9. AREAS CLOSED TO HUNTING

Federal or state properties such as refuges, sanctuaries, military installations, parks*, or historic sites posted to trespassing or hunting are closed to the hunting of deer.

- * Exception: Grahams Island State Park in unit 2L. In addition to a unit 2L deer hunting license, a special park permit will be required. Other special restrictions may be instituted and must be followed when hunting in the park, please contact the park office for additional information and for obtaining permits (701-766-4015).

Ft. Stevenson State Park in unit 3A3 will be open during the deer bow season. Contact the park office for details (701-337-5576).

Also closed for the deer gun and muzzleloader seasons is that portion of unit 2L starting at the junction of U.S. Highway 2 and ND No. 20, then south along ND No. 20 and ND No. 57 to the north shore of Devils Lake, then northwest along the north shore of Devils Lake to the west edge of South Creel Township, then north along the township line to ND No. 19, then east along ND No. 19 to its junction with U.S. Highway 2, then southeast along U.S. Highway 2 to the point of origin, except Camp Grafton where a limited number of special permits will be issued to disabled veterans. Check with ND National Guard headquarters at Camp Grafton for details (701-662-0200).

10. WANTON WASTE

No person shall kill, cripple, waste, destroy, spoil, or abandon the edible flesh of any big game animal without making a reasonable effort to retrieve and retain the big game animal in his/her actual custody, at the place where taken and between that place and either (a) his/her personal abode (b) a taxidermist (c) a common carrier or (d) a commercial processor.

11. BAITING RESTRICTIONS

Baiting on Game and Fish Department's Wildlife Management Areas (WMAs) is prohibited. Baiting is defined as the placement and or use of bait(s) for attracting big game and other wildlife to a specific location for the purpose of hunting. Baits include but are not limited to grains, minerals, salts, fruits, vegetables, hay or any other natural or manufactured foods. The designation does not apply to the use of scents and lures, water, food plots, standing crops, or livestock feeds being used in standard practices.

12. NATIONAL WILDLIFE REFUGE (NWR) PERMITS

Certain National Wildlife Refuges may be open to deer hunting during the bow and muzzleloader seasons. Contact refuge headquarters for details. Some National Wildlife Refuges will be open during the deer gun season (see table below), including some requiring a special refuge permit which controls the amount of access during the season. Special refuge permits are determined by lottery and must be applied for through the initial lottery drawing process. In order to receive a refuge permit an individual must first be successful in drawing a unit permit.

Refuges Open During Deer Gun Season (Nov 4-20).

REFUGE	PERMITS	UNIT	RESTRICTIONS
Upper Souris NWR 701-468-5467	Antlered 125	3A2	Only holders of refuge permits may hunt antlered deer on Upper Souris NWR or Tewaukon NWR. Refuge permit holders may hunt off the refuge anywhere in the unit. No refuge permit is required to hunt antlerless deer on Upper Souris NWR or Tewaukon NWR.
Tewaukon NWR 701-724-3598	15	2G2	
J. Clark Salyer NWR 701-768-2548	175	3A4	Only holders of refuge permits may hunt antlered deer on the refuge and permit holders may <u>not</u> hunt off the refuge. No refuge permit is required to hunt antlerless deer on J. Clark Salyer NWR.
Arrowwood NWR 701-285-3341		2F2	No refuge permit required. Open for entire season for persons possessing a license in the unit.
Audubon NWR 701-442-5474		2K1	
Chase Lake NWR 701-752-4218		2J2	
Des Lacs NWR 701-385-4046		3A2 & 3A3	
Lake Alice NWR 701-662-8611		2E	
Lake Nettie NWR 701-442-5474		2K1	
Lake Zahl NWR 701-965-6488		3A1	
Long Lake NWR 701-387-4397		2I	
Lostwood NWR 701-848-2722		3A1	
Slade NWR 701-387-4397		2I	
Sibley Lake NWR 701-845-3466		2F1	

National Wildlife Refuges open to deer hunting during the youth deer season include: Arrowwood, Chase Lake, Des Lacs, J. Clark Salyer, Long Lake, Lostwood, Lake Alice, Sibley Lake, Slade, Tewaukon, Lake Nettie, Upper Souris, and Zahl. Youth hunters are required to contact headquarters for permission and details.

13. LICENSES AVAILABLE BY SEASON

Deer Bow--Resident--not limited.

Nonresident--General statewide white-tailed deer are not limited.

License for any deer which include mule deer are limited to 956.

Youth Deer- "I Tag" - Valid for any deer in specific units (units 4A, 4B, 4C, 4D, 4E, 4F, 3B1 and 3B2). License is valid only for a specific unit and hunters must hunt only in that unit during the regular youth season (Sep. 16-Sep. 25) and the regular gun season (Nov. 4- Nov. 20). These licenses will be issued by lottery and the application deadline is June 8, 2005.

"I Tag" Licenses Available	4A -	45	4F -	20
	4B -	65	3B1 -	50
	4C -	50	3B2 -	20
	4D -	55		
	4E -	35		

"H Tag" - Not limited and are valid statewide for any deer except in units 4A, 4B, 4C, 4D, 4E, 4F, 3B1 and 3B2 where these licenses are not valid for antlered mule deer.

Muzzleloader-- A maximum of 1,379 licenses are available for statewide antlered white-tailed deer.
A maximum of 1,379 licenses are available for a statewide antlerless white-tailed deer.

Deer Gun--For the 2005 deer gun season, 145,600 licenses and additional gratis licenses will be issued. Special permits designating the type of deer and unit are a part of the gun license. Deer types are coded according to the following letter designations:

A--Any Antlered Deer--either species	D--Antlerless White-tailed Deer
B--Any Antlerless Deer--either species	E--Antlered Mule Deer
C--Antlered White-tailed Deer	F--Antlerless Mule Deer

16 ½ DAY SEASON
November 4 (12 Noon) - November 20

Unit	Deer Type	Number Available	Unit	Deer Type	Number Available	Unit	Deer Type	Number Available
1	A	1000	3A1	A	1800	3E2	C	500
1	B	1500	3A1	B	2000	3E2	D	1000
2A	A	750	3A2	A	1600	3F1	A	150
2A	B	1000	3A2	B	2800	3F1	B	400
2C	A	2800	3A3	A	1600	3F1	C	700
2C	B	6500	3A3	B	2800	3F1	D	1200
2D	A	1600	3A4	A	2300	3F2	A	200
2D	B	2500	3A4	B	4200	3F2	B	500
2E	A	2500	3B1	C	800	3F2	C	650
2E	B	5000	3B1	D	2500	3F2	D	800
2F1	A	2200	3B1	E	500	4A	C	200
2F1	B	5500	3B1	F	700	4A	D	350
2F2	A	2200	3B2	C	250	4A	E	450
2F2	B	4000	3B2	D	500	4A	F	600
2G	A	950	3B2	E	200	4B	C	100
2G	B	2000	3B2	F	200	4B	D	100
2G1	A	2300	3B3	A	150	4B	E	650
2G1	B	3500	3B3	B	150	4B	F	700
2G2	A	1950	3B3	C	1100	4C	C	100
2G2	B	3100	3B3	D	1800	4C	D	100
2H	A	1100	3D1	A	250	4C	E	500
2H	B	2000	3D1	B	250	4C	F	700
2I	A	1700	3D1	C	200	4D	C	200
2I	B	3000	3D1	D	200	4D	D	200
2J1	A	700	3D2	A	300	4D	E	550
2J1	B	1500	3D2	B	500	4D	F	600
2J2	A	2000	3D2	C	250	4E	C	200
2J2	B	4500	3D2	D	500	4E	D	200
2K1	A	1000	3E1	A	250	4E	E	350
2K1	B	2000	3E1	B	600	4E	F	450
2K2	A	2400	3E1	C	450	4F	C	300
2K2	B	6500	3E1	D	800	4F	D	300
2L	A	800	3E2	A	300	4F	E	200
2L	B	1500	3E2	B	800	4F	F	350

EARLY SEASON
Nov. 4 (12 Noon) - Nov. 10

Unit	Deer Type	Number Available
2B	A	2300
2B	B	3500
3C	C	450
3C	D	600
3C	A	50
3C	B	50

LATE SEASON
Nov. 11 - Nov. 20

Unit	Deer Type	Number Available
2B	A	2300
2B	B	3500
3C	C	450
3C	D	600
3C	A	50
3C	B	50

**ATTENTION ANTLERLESS DEER HUNTERS
IN UNIT 2B**

Antlerless deer license holders for the early season of split season unit 2B who are unsuccessful may also hunt the last three days of the regular season (November 18-20). Hunters with a license for an antlered deer may hunt only during the early or late season dates applicable to their license.

**ATTENTION ANTLERLESS DEER HUNTERS
IN UNIT 3C**

Antlerless deer license holders for unit 3C may hunt the entire season (November 4-20) in that portion of unit 3C which is located east of the Missouri River and south of a line beginning at the Hazelton boat ramp, then east following the main gravel road to its junction with Hwy's 34 and 83 in Hazelton. Hunters wishing to hunt antlerless deer in the remainder of the unit must abide by the early or late season dates applicable to their license. Hunters with a license for an antlered deer may hunt only during the early or late season dates applicable to their license.

**ATTENTION WHITE-TAILED DEER HUNTERS
IN UNITS 4B, 4C, 4D, & 4E**

White-tailed deer license holders for units 4B and 4C must hunt in their assigned unit for the first 2½ days (November 4-6). For the remainder of the season, they may hunt either or both units.

White-tailed deer license holders for units 4D and 4E must hunt in their assigned unit for the first 2½ days (November 4-6). For the remainder of the season, they may hunt either or both units.

14. ADDITIONAL CONCURRENT SEASONS

Additional seasons may be proclaimed for antlerless deer only and will run concurrently with the regular gun, muzzleloader, and bow seasons, if the Game and Fish Director determines after the regular lottery that an adequate number of licenses remain unissued. These special licenses may be used during any open season provided the unit, sex, and species printed on the license is adhered to. Only weapons legal during the appropriate season time frame may be used. Additional concurrent licenses issued in split seasons must be used during the assigned early or late season if used during the regular gun season unless otherwise noted in Section 13. Persons under the age of 14 may purchase only first-come, first-served licenses via paper application and must write "bow only" on the application. Only legal archery equipment can be used by persons under 14 years of age.

Legal weapons as defined in Section 4 must be used during the additional concurrent seasons.

15. MULE DEER FOUNDATION

The 2005 Deer Hunting Proclamation provides the Mule Deer Foundation with one mule deer license, valid for the 2005 hunting season. The license is to be raffled as per legislation passed in the 2003 legislative session. The raffle proceeds are to be used for mule deer conservation.

16. VIOLATIONS AND PENALTIES

The following violations have the listed penalties:

- * Hunting before or after legal hours (Section 1) up to 30 minutes--penalty--\$100.
In excess of 30 minutes--Class B misdemeanor.
- * No person may keep or carry in or on any motor vehicle any firearm with a cartridge in the chamber while hunting small game or big game animals (Section 5)--penalty-- \$100.
- * Failure to sign or affix stamps to the licensee's fishing, hunting, and furbearer certificate (Section 3)--penalty--\$25.
- * Use of motor-driven vehicle in a restricted area (Section 5)--penalty--\$50.
- * Fail to accompany, possessing or transporting another's game animal or parts thereof excluding hides (Section 8)--penalty--\$100.
- * Hunting with a centerfire rifle in an area closed to centerfire weapons (Section 4)--penalty--\$100.

GIVEN UNDER MY HAND and the Great Seal of the State of North Dakota this
____11th____ day of May 2005.

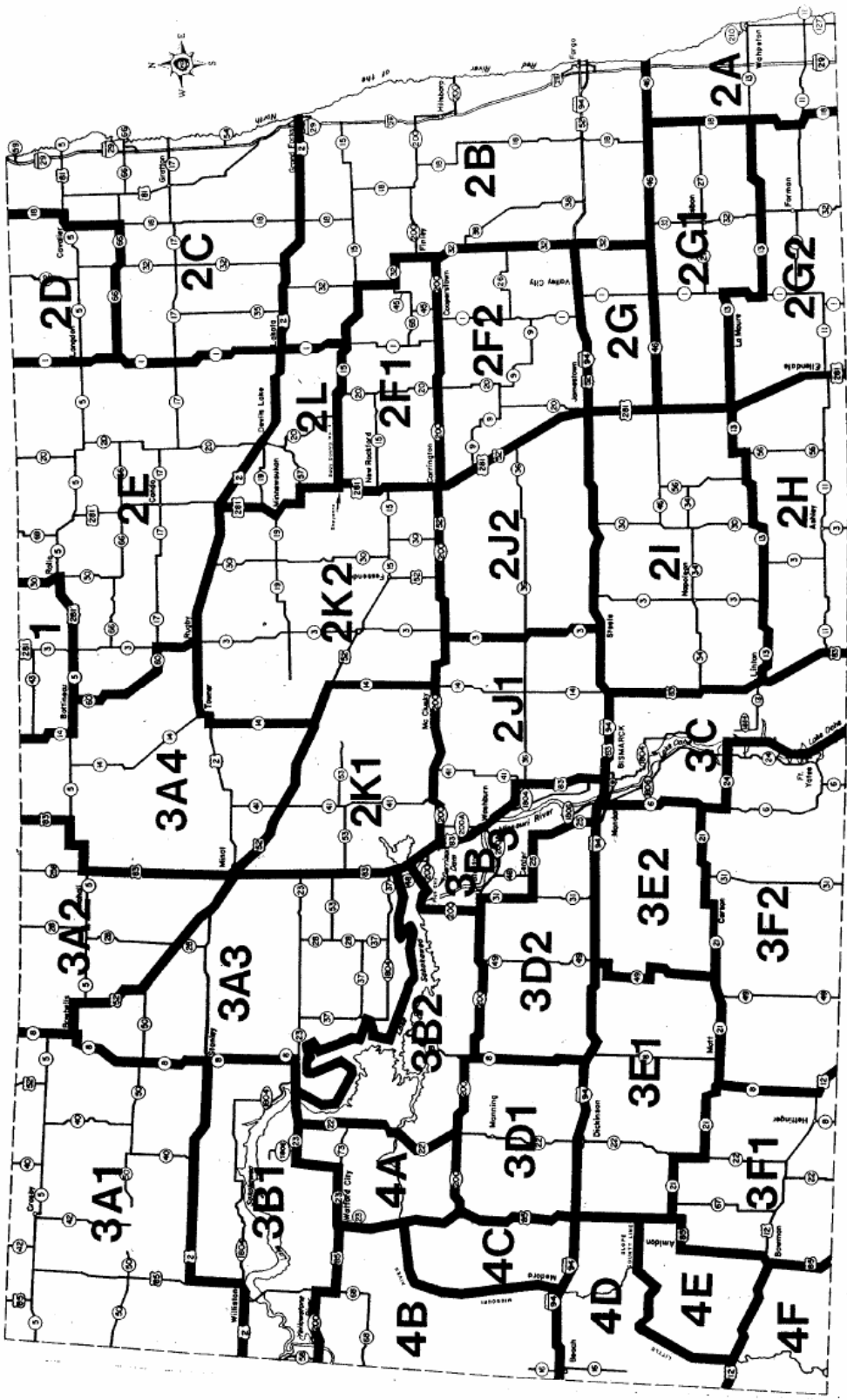
/s/_____
John Hoeven
Governor

Attest:

/s/_____
Secretary of State

Deputy

17. 2005 DEER GUN HUNTING UNITS



ALL UNITS ARE BOUNDED BY INTERSTATE HIGHWAYS, US HIGHWAYS OR NORTH DAKOTA STATE HIGHWAYS AS NOTED ON THE MAP, WITH THE FOLLOWING EXCEPTIONS:

- Western half of boundary between units 2F1 and 2L – Eddy County No. 1 heading east from its junction with US Highway 281 at Sheyenne to its junction with ND No. 20.
- Boundary between units 3B2 and 3B3 – South shore of Lake Sakakawea heading west from US Highway 83 to a point on the shore directly north of where ND No. 200 turns southward (west of Pick City), then south to ND No. 200. Mallard Island is part of unit 3B3.
- Boundary between units 3F2 and 3C – The junction of ND No. 6 and ND No. 21 heading south on ND No. 6 to the junction with ND No. 24, then east on ND No. 24 and continuing east to a point on the west shore of the Missouri River, then following the Missouri River shoreline south to the South Dakota border.
- Boundary between units 4D and 4E – The northern Slope County line heading west from its junction with US Highway 85 to the Little Missouri River, then south on the Little Missouri River to US Highway 12.
- Boundary between units 4B and 4C – The Little Missouri River.